


Game of Phones is a battle of smartphones skills. Tap faster, out culture, and think cooler than the people around you to win the game. Here's how to play:

- We suggest the oldest player draws the first card. (They're probably at a disadvantage).
- The player drawing the card is the judge for that turn.
- Each turn is 60 seconds and the judge is responsible for keeping time.
- The judge cannot play in the turn and awards the card to the player with the best response.

- The person to the left of the judge picks the next card and becomes the judge of that turn.
- Repeat until someone has collected 10 cards to win the game.
- If a player can't or won't play a turn they can spectate (though they risk falling behind).
- Notification cards have this icon:  Play continues if one is drawn. The judge awards the card to the first person that can show they received the relevant notification.